

ACTIVITY 6.2

Using Technology

Geometry Software Activity for use with Lesson 6.2

Investigating Parallelograms

You can use geometry software to explore the properties of parallelograms. A parallelogram is a quadrilateral with both pairs of opposite sides parallel.

STUDENT HELP

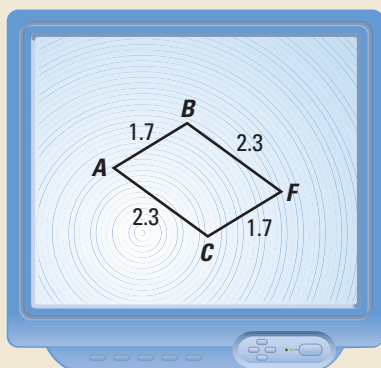
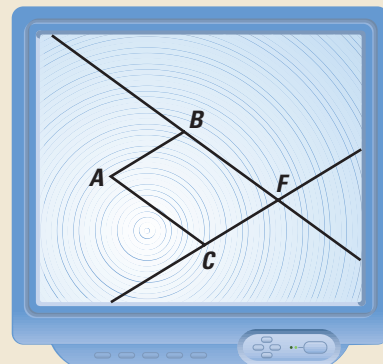


SOFTWARE HELP

Visit our Web site www.mcdougallittell.com to see instructions for several software applications.

► CONSTRUCT Construct a parallelogram.

- 1 To construct a parallelogram, draw a segment and label it \overline{AB} . From point A , draw another segment. Label it \overline{AC} .
- 2 Construct a line through B parallel to \overline{AC} .
- 3 Construct a line through C parallel to \overline{AB} .
- 4 Mark the intersection of these two lines F and hide the lines.
- 5 Draw \overline{BF} and \overline{CF} to form parallelogram $ABFC$.



► INVESTIGATE

1. Drag points A , B , and C one at a time and notice how $ABFC$ changes. Is $ABFC$ always a parallelogram? How do you know?
2. Measure \overline{AB} , \overline{BF} , \overline{CF} , and \overline{AC} . What do you notice?
3. Drag points A , B , and C one at a time, continuing to compare the side lengths. What do you notice?

► MAKE A CONJECTURE

4. Make a conjecture about the sides of a parallelogram.

► INVESTIGATE

5. Measure $\angle A$, $\angle B$, $\angle C$, and $\angle F$. Drag points A , B , and C one at a time while comparing the angle measures. What do you notice?

► MAKE A CONJECTURE

6. Make a conjecture about opposite angles of a parallelogram.

EXTENSION

CRITICAL THINKING Draw the diagonals of parallelogram $ABFC$. Measure the distance from the intersection of the diagonals to each vertex of the parallelogram. Make and test a conjecture.