## LESSON NAME

b.

## Activity Lesson Opener

DATE

For use with pages 264–271

## SET UP: Work in a group. YOU WILL NEED: • ruler • clock showing seconds • sheet of paper

- 1. One member of the group is the timer, while all the other members play the game. To prepare for the activity, each player draws three segments of length 4 inches on a separate sheet of paper. The segments should be roughly horizontal, with plenty of space left above and below each segment. The endpoints of each segment should be labeled *A* and *B*.
- 2. The timer gives the players 10 seconds to draw lines that are perpendicular to  $\overline{AB}$ . Each line must have two arrows and a right angle symbol. A ruler is allowed. The player with the most lines wins. How many different lines perpendicular to  $\overline{AB}$  are possible?
- **3.** Now the timer gives the players 10 seconds to draw lines that bisect  $\overline{AB}$ . Each line must have two arrows and pass through the midpoint of  $\overline{AB}$ . A ruler is allowed. The player with the most lines wins. How many different lines that bisect  $\overline{AB}$  are possible?
- 4. Now the timer gives the players 10 seconds to draw lines that are perpendicular to  $\overline{AB}$  and bisects  $\overline{AB}$  at the same time. These lines are called *perpendicular bisectors*. Each line must have two arrows and a right angle symbol, and must pass through the midpoint of  $\overline{AB}$ . A ruler is allowed. The player with the most lines wins. How many different perpendicular bisectors of  $\overline{AB}$  are possible?